



Wanneroo Basketball Association Inc.

ABN 86 371 367 364

AIN A08200142

First Aid Policy

Updated: August 2025

FIRST AID POLICY

OVERVIEW

The Games Manager is to strictly adhere to this policy and will provide this document to any member that seeks medical attention from an incident that occurs during any competition held under the jurisdiction of the Wanneroo Basketball Association including the Junior Domestic Competition, Senior Domestic Competition or WABL matches.

POLICY POSITION

The Wanneroo Basketball Association and Basketball Western Australia By-Laws provide appropriate guidance on how incidents that arise during games are to be dealt with.

1. Incidents/Injuries:

- 1.1. An incident may occur before, during or after a fixtured activity, within the confines of the Stadium or its surrounds, or elsewhere if directly related to the fixtured activity.
- 1.2. Games Managers are the primary point of contact for all injuries, however, if the injury appears to be serious, the relevant facility provider's agent/representative (i.e. for Arena Joondalup - the Venues West Operations Duty Supervisor) is to be notified if an Ambulance has been called.
- 1.3. Games Managers are not to make any form of diagnosis, and their role is to ensure there is no further risk to the injured player and/or any other players and spectators.

2. Non-Head Related Injuries:

- 2.1. For ALL NON-HEAD RELATED INJURIES, the Games Manager is to apply basic first aid (RICER) and to recommend further treatment by trained medical service providers.
- 2.2. For more serious injuries, the WBA Games Manager will consult with the relevant Facility First Aid Supervisor and/or parent/guardian (if present) to determine if an ambulance shall be called.
 - 2.2.1. The final determination shall be made by the qualified First Aid person in attendance
 - 2.2.1.1. Whether the player or their parent/guardian agree to the assistance once called is at their discretion.
 - 2.2.1.2. In the absence of a qualified First Aid person, an ambulance will be called.
- 2.3. The Games Manager is to complete the Injury Report Form in detail and submit to the Competition and Programs Manager at the earliest opportunity.
 - 2.3.1. If the injured party requires a copy of the injury report, they are to contact welcome@wolves.asn.au.

3. Head Related Injuries:

3.1 If a player sustains a head injury during a game or training session and exhibits any concussion-like symptoms (as outlined in the [Basketball Australia Concussion Policy](#)) or loses consciousness, then:

- The player is **NOT** permitted to return to play under any circumstances.

3.1.1 If a player sustains a head injury but shows no signs of concussion, Games Managers (GMs) are still required to advise the player and/or their parents to seek medical attention as a precaution.

3.1.2 All players (and/or their parents) must obtain and provide medical clearance from a qualified medical professional before returning to play.

Note: The Policy of the WBA is to ensure that in the event of a serious incident, all members receive appropriate medical attention provided by expert service providers as soon as possible.

The WBA will accept no responsibility for any player that forgoes or disregards any medical advice and suffers further illness or injury because of a previous incident, whether or not this injury/illness occurred during participation in WBA sanctioned events, programs or competitions

4. Injury Reports & Insurance:

4.1. Subsequent to any injury occurring in a WBA sanctioned event, the Games Manager is to complete a detailed report of the incident and to provide a copy to the relevant party/s.

4.2. If required, the Member will also be directed to the Basketball WA website to complete the insurance claim procedure as necessary.

All members are strongly encouraged to read and understand the Basketball WA insurance provider's Product Disclosure Statement and to seek suitable private health coverage to reduce the risk of loss should an injury occur.

Should you have any questions, please discuss these with the Games Manager.