



Wanneroo Basketball Association Inc.

ABN 86 371 367 364

AIN A08200142

Northern Basketball Cup Rules

Updated: June 2025

Northern Basketball Cup (NBC)

OVERVIEW

The rules outlined in this document apply to the WBA Northern Basketball Cup, operated by the Wanneroo Basketball Association (WBA).

Unless otherwise stated below, all games will be conducted in accordance with the Wanneroo Basketball Association's Competition By-Laws and the official FIBA Rules of Basketball.

The rules listed in this document are either modifications or additions specific to the Northern Basketball Cup and take precedence over the standard by-laws where applicable.

1. Fixturing

- 1.1. Each Team will play a minimum of 3 games.

2. Uniforms

- 2.1. Each Team must wear its correct uniform by the first playing fixture.
 - 2.1.1. A Team which breaches this Competition Rule will result in the penalty outlined in the Competition by-laws section 33.1 being assessed for each Player out of uniform.
 - 2.1.2. Where there are uniform violations by both teams in a respective match, the penalties will offset, and any differences will be applied if applicable.

3. Correct Age Limits

- 3.1. To play Under 13's, a Player must be turning at least ten (10) and at most twelve (12) in the year of by the 31st December of that calendar year.
- 3.2. To play Under 15's, a Player must be turning at least thirteen (13) and at most fourteen (14) in the year of by the 31st December of that calendar year.
- 3.3. To play Under 17's, a Player must be turning at least fifteen (15) and at most sixteen (16) in the year of by the 31st December of that calendar year.
- 3.4. To play Under 19's, a Player must be turning at least seventeen (17) and at most eighteen (18) in the year of by the 31st December of that calendar year.

4. Match Timing

- 4.1. Games will consist of four (4) quarters of eight (8) minutes. The clock will run continuously except for the final two (2) minutes of each half, which will be fully timed.
- 4.2. Where possible, the warmup period will be a minimum of three (3) minutes, quarter time one (1) minute, with half-time being two (2) minutes.
- 4.3. If, after six (6) minutes has elapsed from the scheduled start of the game, a team fails to take the court, the other team wins by Forfeit (a 20-0)
- 4.4. No shot clock is used for the NBC (unless advised separately by the WBA)
- 4.5. Teams will have one (1) timeout per half unless otherwise specified.
- 4.6. No overtime is played unless in the Grand Final.
 - 4.6.1. Overtime will be three (3) minutes, and the clock will stop for all whistles during each overtime period.
- 4.7. As many overtime periods will be played as required to ensure a result.
 - 4.7.1. One (1) timeout allowed per team per overtime period.

5. Finals Format

- 5.1. If two groups exist: the top team from each group plays in the Grand Final.
 - 5.1.1. If one group exists: the top two teams overall play in the Grand Final.
 - 5.1.2. The top teams will be determined by win percentage.
- 5.2. In the event two (2) or more Teams are level on win percentage at the end of the group stage, eligibility to compete in the final's series shall be determined by:
 - 5.2.1. If two (2) teams are tied:
 - The result of the **head-to-head** match between the two teams.
 - If the head-to-head result was a draw or the teams did not play each other, the team with the higher **percentage** (total points scored ÷ total points conceded × 100) will be ranked higher.
 - If percentage is equal, the team with the highest points for will be ranked higher
 - If points for are equal, team with the lowest points against will be ranked higher.
 - 5.2.2. If three (3) or more teams are tied:
 - Teams will be ranked by overall **percentage** (total points scored ÷ total points conceded × 100) across all group stage matches.
- 5.3. Finals format will depend on the number of groups
 - 5.3.1. if two groups exist: 1st place in Group A will play 1st place in Group B.
 - 5.3.2. If one group exists: 1st place will play 2nd place in the Grand Final.